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JOURNEY

TO THE CENTER OF THE EARTH

ENTER THE WORLD BENEATH



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INTRODUCTION



Meet Ariane, a young and ambitious photo-journalist who stumbles on an adventure that will turn her life upside down. Her destiny, dramatically changed by a freak accident, will lead her to discover a world, forgotten by time. Is this the break she's been waiting for to make it to the top of her field? The moral choices Ariane makes will determine the future of this forgotten world. Will she help save these strange beings and their home – already in peril – or launch her career by exposing their story and threatening their very existence? Cross the threshold into the unknown for an unparalleled adventure.

SYSTEM REQUIREMENTS

Minimum:

Windows® 98/Me/2000/XP
 Pentium® III 500 MHz
 64MB RAM
 16MB DirectX® compatible video card
 CD-ROM Drive 8X
 700 MB free disc space

Recommended:

Windows® 98/Me/2000/XP
 Pentium® III 600 MHz or higher
 128 MB Ram
 32MB DirectX® compatible 3D Accelerated Video Card
 CD-ROM Drive 24X
 700 MB free disc space

INSTALLATION

It is strongly recommended to close all applications before beginning the installation of the software on your computer including screen savers and antivirus software that can interfere with the installation process.

1. Insert the *CD Journey to the Center of the Earth* in your CD-ROM drive.
2. If the auto run function is active, the installation will begin automatically. Follow the instructions on your screen.

If the auto run function is deactivated on your computer, please follow these instructions:

- a) In your Microsoft Windows menu bar click "Start".
- b) Click on "Run" then type the letter of your CD-ROM drive and Setup.exe (for example: D: \Setup.exe).

Or:

- a) Double click on "My computer".
- b) Click on your CD-ROM drive icon with the name *Journey* and select "open" to access the content of the CD.
- c) Double click on the file Setup to start the installation.

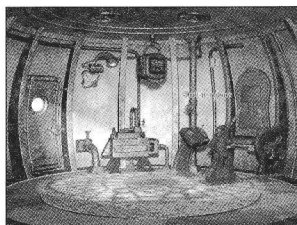
3. Read and click to accept the "License Agreement" then follow the instructions on the screen.
4. The installation screen appears. Specify where you want to install Journey to the Center of the Earth. The default installation path is C:\Program Files\Viva Media\Journey. Click "Browse" if you wish to specify a different path as well as the destination where you want to install the files. Then click "Next".

5. During the installation, a shortcut will be created on your desktop as well as a quick launch icon in the Windows Start menu.
6. To launch the game from Windows choose: Start -> Programs -> Viva Media -> Journey to the Center of the Earth -> Journey to the Center of the Earth

Uninstall *Journey to the Center of the Earth*

To uninstall *Journey to the Center of the Earth*, follow these steps: From the Start Menu choose -> Programs -> Viva Media -> *Journey to the Center of the Earth* -> uninstall *Journey to the Center of the Earth*. Follow the on-screen instructions.

MAIN MENU

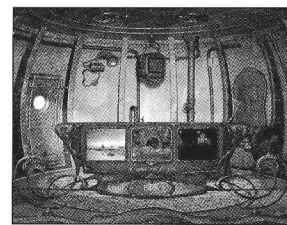


When you launch *Journey to the Center of the Earth*, you arrive in the Main Menu Cabin where you will have access to the following options:

Location	Legend	Meaning
Red Armchair	New Game	Begin a new game
Control Panel with small hand lever or Esc key	Return to the Game	Continue playing a game in progress
Machine	Options	Change settings (sound and graphics)
Television	Save	Load or save a game
Photo Camera	Credits	Credits
Door	Quit	Quit the game and return to Windows

To access the Main Menu Cabin during the game, hit Esc.

SAVING A GAME



Be sure to save your game frequently. To save your game, click on the overhead television in the Main Menu Cabin. A Save and Load Menu appears. Choose a free slot by clicking on the left or right side of the screen. Click "Save"; you see a picture relating to your game as well as the date and time you saved the game. Your game is now saved. To close the Save and Load Menu and

return to the Main Menu Cabin click the "Back" button or hit Esc on your keyboard.

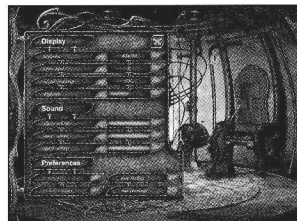
To save a game over another, choose the game that you wish to replace and then click "Save". Click on "yes" to validate your choice, or "no" to choose another location. The new game is saved on the location you chose. To return to the Main Menu Cabin without saving the game, click the "Back" button without clicking on "Save".

Avoid saving games over one another by choosing a free slot.

LOAD A GAME

To load a game, proceed the same way you did when saving your game: click on the overhead television in the Main Menu Cabin. The save menu appears. Choose the game you want to play and then choose "Load" and the game will launch. To leave this menu without loading a game click the "Back" button and you will return to the Main Menu Cabin.

OPTIONS








You can change the graphics and sound settings at any time during your game. In the Main Menu Cabin click on the overhead monitor located on the upper left of the cabin.

Display	Definition
resolution	Set screen resolution
colors	Set colors definition (Choose 32 bits for best quality)
frequency	Set the frequency of your LCD display
brightness	Set the brightness of your screen in the game
Sound	
sounds	Set the volume of the sound effects
music	Set the volume of the music
voice	Set the volume of the voices
Preferences	
anti-aliasing	Allows anti-aliasing (better definition of the images)
shadow	Simple or complex shadow
read comments	Written on-screen dialog and commentaries
slow reading	Dialog speed

The graphics settings automatically adjust to your computer's video card. However, you may modify them if your configuration allows it.

THE CURSORS

-  **Default Cursor** By clicking, Ariane will walk to the location of the cursor. A double click will make Ariane run to the location chosen. No other action is possible.
-  **Movement Cursor** Indicates to go to a certain place, Ariane changes view. A double click will make Ariane run to this place.
-  **Action Cursor** Indicates that an action is possible: to open a door, push a switch or add or collect a missing object.
-  **Analyzer Cursor** Indicates that Ariane's computer can analyze an object: the object is photographed and added to the documents or indexed in her encyclopedia.
-  **Dialog Cursor** Indicates that Ariane can engage in dialog with a person.

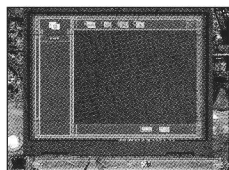
INVENTORY



The inventory lets you collect the numerous objects that you will find. When the Action Cursor appears over an object you can take the object by clicking on it. The object will then arrange itself automatically in the inventory bar. To open your inventory bar, right-click your computer mouse at any time during the game. The inventory bar appears at the bottom of the screen without interfering with the game. Roll the cursor over any object and additional information will pop up.

Click on the arrows on the left and on the right side of the inventory bar in order to look up your entire inventory. To take an object, left-click on the selected object: it is now attached to your cursor and you can use it in the game. If you want to put the object back into the inventory, click in the inventory bar again. It is possible to combine objects in your inventory by taking one object and placing it on another object. The appearance of a new or modified object indicates if the attempted combination was correct or not.

ARIANE'S COMPUTER



Ariane can access her laptop computer at any time during the game. It includes numerous functions that help her in her quest and allows her to receive news from the outside world.

To access the computer, right-click to go to the inventory bar. You will find the computer on the very left of the bar. You may now select various functions.

Once the computer is up, choose the topic you want to cover by clicking on one of the icons at the top of the screen. The contents are displayed in the left column of the screen. Select a document. To display multi-page documents scroll the pages by using the arrows at the bottom.

To shut down the computer click on the computer icon in your inventory bar or on the arrow at the top right of the computer screen.

Once the computer has recorded a new document, it warns you with a sound and flashes in the lower left corner of the screen. Click on the flashing symbol to retrieve this new information. The document is then located in the file that flashes on the computer screen. The laptop icon will continue to flash until you retrieve the new document.

ARIANE'S COMPUTER ICONS

	My Documents	All the documents that Ariane receives, collects or sees are stored in this folder of her computer.
	Encyclopedia	The encyclopedia provides information on certain objects and allows you to examine objects.
	Mail	During the game, Ariane receives e-mails from the outside world ... if her connection works under earth!
	Send	Send e-mails.
	Inbox	Indicates that new e-mails have arrived.
	My Photos	Ariane is a professional photojournalist: she saves pictures as proof of her amazing discoveries.

THE FIRST 10 MINUTES OF THE GAME



In front of the helicopter

After the opening movie of Ariane's arrival you will meet her outside the helicopter wreckage. Walk towards the helicopter. The door of the helicopter is closed: you must pick up the blade lying on the left side of the helicopter. Open the inventory bar, take the blade and pry the helicopter door open.

Enter the helicopter and take the computer, the bag, the knife and the rope. Use the knife to cut some electric wires located to the left of the first aid box. Open your inventory bar and roll the cursor over the bag. A window will pop up listing the items in the bag. Click the "Unpack" button in order to retrieve the items.



Use the screwdriver to unhook the first aid box. You should also "Unpack" the first aid box, as you will need some of its contents later in the game. Since you are in the inventory, switch on Ariane's computer by clicking on the "use" button. The computer places itself in the very left of the

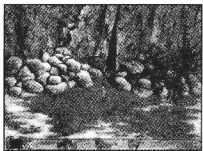
inventory bar: it is now active. Go out of the helicopter and head left.

YOU ARE FACING THE SEA.



Open the computer and go to the "Mail" folder. Text appears on the screen describing the tragic events. Click the "Send" button to send your mail. Shut down the computer by clicking on the icon in the lower left corner on the screen or on the arrow located at the top right of the screen. Explore the vicinity to find a way out.

THE PASSAGE



This crevice should bring you to the passage, but a rock blocks the entrance. Use the blade of the helicopter to move the rock. Keep moving forward. The passage is too dark. Open your inventory, use your lighter and hang it in the passage. Ariane, curious, moves forward.

You now know how to use all the functions of the game.

It's up to you to discover what happens next. Good Luck!

SUPPORT

For online help – www.viva-media.com

E-Mail support: mail@viva-media.com

Phone support: 1-877-848-6520

For phone support, please make sure you have a detailed description of the problem and information on your computer configuration (Operating System, RAM, MHz, type of Sound and Video Card) ready.

For game hints please visit www.viva-media.com or www.journey-earth.com

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EPILEPSY WARNING

Please read this caution before you or your child play a video game:
 Certain people are susceptible to epileptic fits or lose consciousness after exposure to flashing lights or light patterns in our daily environment. Such people may have a seizure while watching particular televised images or when they play some video games. This phenomenon may appear even if the subject has no history of previous difficulties.

If you or a member of your family has ever had symptoms related to epilepsy (seizures or loss of awareness) when exposed to flashing lights, please consult your doctor prior to use.

We advise that parents supervise the use of video games by their children. If you or your child experience any of the following symptoms while playing a video game: dizziness, blurred vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsion, IMMEDIATELY discontinue use and consult your doctor.

Standard Precautions When Playing Video Games:

- Position yourself as far away from the screen as the cord allows. Do not stand or sit too close to the screen.
- Play video games on a small screen (preferably).
- Avoid playing if you are tired.
- Make sure that the room in which you are playing is well lit.
- Rest for a period of 10 to 15 minutes for every hour you play a video game.