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CONSPIRACIES

Murder. Mystery. Adventure.



"A"

JUST ADVENTURE



BOTH CD & DVD VERSIONS INCLUDED
2 FORMATS - SAME GREAT GAME!



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SYSTEM REQUIREMENTS

CD Version

MINIMUM SYSTEM REQUIREMENTS: Windows 95/ 98/ME/2000/XP

Pentium II 400 or Celeron 466 processor, 64 Mb of RAM, CD-ROM drive, 4 Gb hard disk space available, Graphics board of 16 Mb - achieving approx 18-25 frames per second (FPS)

OPTIMUM SYSTEM REQUIREMENTS: Windows 95/ 98/ME/2000/XP

Pentium III 1Ghz or AMD 1Ghz processor, 256 Mb of RAM, CD-ROM drive, 30 Gb hard disk space available, Graphics board of 64 Mb - achieving approx 60-120 frames per second (FPS)

DVD Version

MINIMUM SYSTEM REQUIREMENTS: Windows 95/ 98/ME/2000/XP

Pentium II 400 or Celeron 466 processor, 64 Mb of RAM, DVD-ROM drive, 4 Gb hard disk space available, Graphics board of 16 Mb - achieving approx 18-25 frames per second (FPS)

OPTIMUM SYSTEM REQUIREMENTS: Windows 95/ 98/ME/2000/XP

Pentium III 1Ghz or AMD 1Ghz processor, 256 Mb of RAM, DVD-ROM drive, 30 Gb hard disk space available, Graphics board of 64 Mb - achieving approx 60-120 frames per second (FPS)

NOTE : CONSPIRACIES DVD PLAYS BEST ON DESKTOP COMPUTER

INSTALLATION

CD Version

1. Start your PC and place the CD named "Conspiracies1" into the CD/DVD ROM drive. (This CD is required for the function of the game). The installation menu will automatically appear on your screen. If the menu does not appear automatically, double click on the icon "My Computer" which is on the desktop, then double click on the CD/DVD ROM drive where you have placed the CD of the game. The installation menu will appear.
2. Follow the instructions that appear on your screen.
3. When installation of the "Conspiracies1" CD is complete you will be prompted to put the "Conspiracies2" disk into the CD/DVD ROM drive.
4. After installation of both CDs you must put the "Conspiracies1" in the CD/DVD-ROM drive and leave the CD in the drive in order to play the game.
5. We recommend that you install the DirectX which is included on the CD so you are certain you have the most recent version of DirectX.
6. To uninstall the game, go to the first stage of the installation and simply choose "remove" from the menu.

DVD Version

1. Start your PC and place the "Conspiracies" DVD into the DVD-ROM drive. The DVD is required for the function of the game. The installation menu will automatically appear on your screen. If the menu does not appear automatically, double click on the icon "My Computer" which is on the desktop, then double click on the DVD-ROM drive where you have placed the DVD of the game. The installation menu will appear.

2. Follow the instructions that appear on your screen.

3. After the installation you must leave the DVD in the DVD-ROM drive in order to play the game.

4. We recommend that you install the DirectX which is included on the DVD so you are certain you have the most recent version of DirectX.

5. To uninstall the game, go to the first stage of the installation and simply choose "remove" from the menu.

SETTINGS

Start the game by double-clicking on the icon that has been automatically created on the desktop.

Alternatively, click on "Start" on the Start-Bar, then click "Programs" and after that, click "Anima" where you can choose between the two different versions of processors Pentium 3 and Pentium 4 (optimized version) or the latest version related to the rest of the processors.

After the introduction video, the menu appears on the screen:

- PLAYERS (Creation or deletion of one or more players)
- OPTIONS (Graphics and sound settings)
- CREDITS (Participants of the production)
- EXIT

After you have arranged the appropriate settings from the main menu related to the graphics and the sound, type the name you will use in the game. Use the BACKSPACE key to correct a possible error during the entering of the player name.

If you want to change some of the settings during the game, just click ESC and proceed to any changes you want.

ATTENTION! When you complete the settings, DO NOT click on the EXIT button. Instead, click on the ESC button again. The EXIT button takes you off the game.

If the settings you have chosen are not correct, it is possible that the game may not start. In this case, go to Program files\Anima\Conspiracies and delete the ws.ini file so that the first settings will appear.

STORY

Fears for the future overflow. Mid-21 st Century society exists beneath the looming threat of a devastated natural environment, overpopulation, unemployment, rampant crime, and widespread neurological affliction.

Earth is now a single federation of city-states. Greece among them. Each of these city-states has its own local government, subject to the Higher Federal Government. But political lobbies, big corporations, and organized crime also impose their own order, frequently operating outside the bounds of the law, creating their own dark reality.

Enter Nick Delios, a former top student at the University of Thessaloniki, specializing in medical software. Nick's career burned brightly until the day when the head of the scientific research team, Dimitris Argiriou, presented Nick's original and revolutionary research in electronic transplants programming as his own achievement.

When Nick reacted to this betrayal, Argiriou threw him off the research team, simultaneously destroying Nick's planned wedding to Argiriou's sister, Annita.

Devastated, Nick abandoned his academic ambitions and soon adopted a bohemian way of life. After a period of living on the edge, gambling, and drinking, Nick now earns his living as a detective. Using his medical studies and new underworld acquaintances, Nick specializes in solving cases of industrial espionage. When his old friend and Police Inspector Thanos Pekas asks Nick to unofficially help solve the murder case of a small time crook,

Nick, needing the cash and fast, hastily agrees, not knowing the depth of intrigue and twists lying ahead.

This seemingly "simple" case now thrusts Nick into a complex mystery of multiple conspiracies. A case where nothing is what it seems and, indeed, may lead Nick beyond the very bounds of our planet.

MOVEMENT/HANDLING

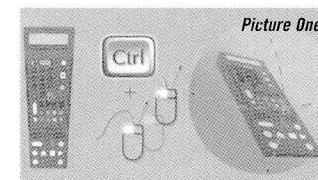
1. The movement of the character is realized by using the arrow keys and it is directed by the mouse movement.

2. The INVENTORY opens and closes using the SPACE key. (The INVENTORY also opens and closes by pressing the middle scrolling button of the mouse, but only if it is a USB mouse).

By "picking up" an object from the Inventory and dragging it above its limits, it closes automatically and the object remains next to the cursor, ready to be used. While they are in the Inventory, you can look at the objects in enlargement if you right-click on them. You can also listen to a brief description of the objects.

Further, some of the objects in the Inventory which you take or you are given after some videos, are three-dimensional. That is, when you right-click on these Inventory items to see them in enlargement, you are able to rotate and animate them, open them, etc. You can also move them on the right, on the left, up and down.

These objects are rotated when you simultaneously right-click the mouse button, press the CTRL key and scroll the mouse on the right — on the left — up — down. (See picture 1).



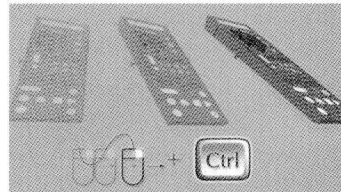
On the other hand, when you press the CTRL key, right-click and at the same time scroll the mouse, the object is being moved on your screen. (See picture 2). If you want to leave this function, hit the Esc key on your keyboard.

3. With the left-click of the mouse button, the following functions are realized:

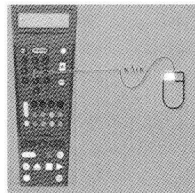
- a.** Opening and closing of doors and drawers.
- b.** Object collection from different places. For example, by clicking on some magazines, they appear in the Inventory.
- c.** Activation of some electronic devices which are important for the development of the game. (See picture 3)
- d.** Turning up of new objects which may be combinations of other objects in the Inventory.
- e.** Rotation of some of the 3D objects by taking them out of the Inventory and, consequently, revealing "hidden" information.
- f.** Temporary INTERRUPTION of the video. By clicking the left button again, the video continues.
- g.** Activation of the conversations with other characters.
- h.** Choosing answers during conversations. When you speak with another character, be careful in how you approach him/her. Your life might depend on the right choice. But don't worry, if you save often, everything will be fine.

4. With the right-click of the mouse button, the following functions are realized:

- a.** Descriptions of almost all the objects (in and out of the Inventory) are given. For this reason it would be advisable that you take notice of the



Picture Two



Picture Three

wide use of the right button of the mouse from the beginning.

- b.** Skipping explanatory videos. You may choose whether you want to see the videos or not. (Note: It is impossible to save during a video).

c. Revelation of hidden objects. When you right-click on some objects in the Inventory some others are revealed which are hidden within.

5. During conversations with other characters, the NOTEPAD will appear at a point. New information and names turn up from conversations and are automatically added to the NOTEPAD. The NOTEPAD on the lower right corner may show two red arrows (when the information obtained accumulates). You may use these arrows to see the entire list of the information included in the NOTEPAD until that moment. Do not forget to talk often with the characters who are friendly to you because something new might be added to your NOTEPAD, without you even realizing it. The NOTEPAD is automatically updated whenever the player receives new information.

When you want to get rid of the NOTEPAD, just click on the red X symbol which is on the lower right of your screen.

6. During the game it will be necessary to type numbers or words.

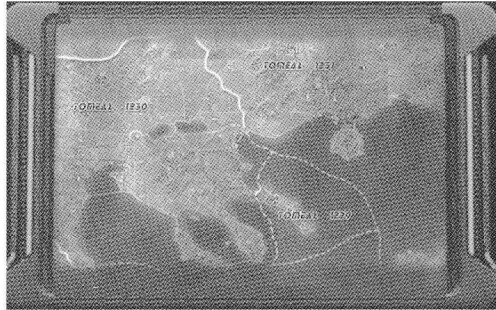
- a.** Regarding the numbers, please PAY ATTENTION! Their typing is not realized through the numeric pad on the right side of the keyboard but, rather, by using the numbers which are over the keyboard letters.

b. Regarding word typing and entering there is the EN or GR choice, this button switches between English or Greek keyboard. Whichever keyboard you choose, the result is the same. The use (or not) of capital letters does not play any role.

MAP

There is a map in order to move from one place to another. You must click on some doors, elevators, etc. for the map to appear. At first there are no locations on the map apart from the first location of Nick's house on the right side of the map.

ATTENTION! The front view of the map does not show any locations. It is used only for your tracing the location where the case is evolving.



The locations appear one by one, as red dots, according to the evolution of the game. Their appearance depends on the videos of conversations with the characters of the play or on the clues (information or items) that you collect. It also depends on looking at certain items in your Inventory. For example, when a fax message is received, you must take it, open the Inventory, look at it. Maybe it is an invitation for you to go somewhere. After that, the fax message is extracted automatically from the Inventory and a new location is added on your map.

SAVING/LOADING

- The saving of the game is done automatically by pressing the F4 key.
- There are an unlimited number of storage locations.
- The most recent stored games appear first on the list according to the day and time you have played and saved the game.
- In order to load a stored game, hit Esc, and then select the name of the player you use, after that, choose the icon you prefer by clicking on it and highlighting it and, finally, select LOAD.
- The same procedure is followed for deletion.

ATTENTION! Beware when you prepare to delete either a stored location icon or a player as there is no way to restore it.

-Using the PRINT SCREEN key, you can save screenshots of the game at any point while playing.

TECH SUPPORT

Please contacts us if you face any problem, "get stuck" somewhere or you would simply like to tell us your impressions. Please be sure to include "CONSPIRACIES TECH SUPPORT QUESTION" in your subject line to: support@anima-ppd.com

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