



GOT GAME  
ENTERTAINMENT

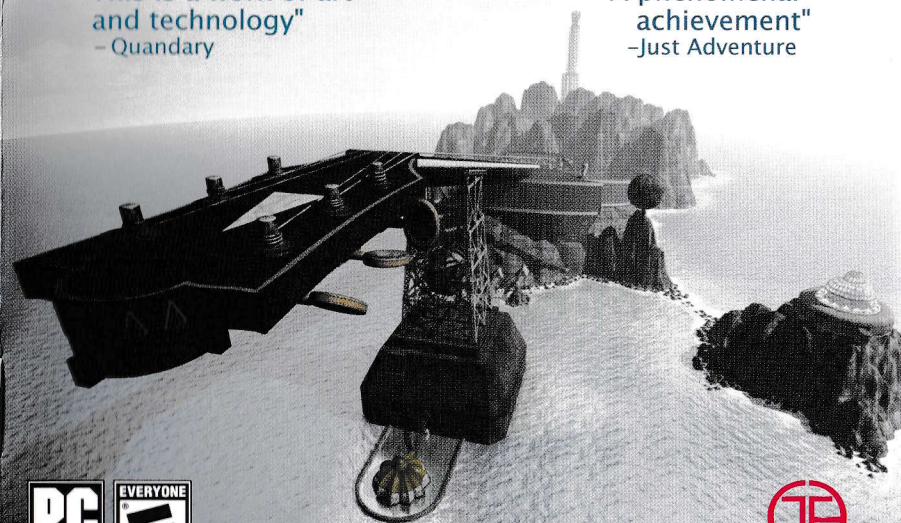
[GotGameEntertainment.com](http://GotGameEntertainment.com)

*We could do anything and we had the money to do it...*

A L I D A

"This is a work of art  
and technology"  
- Quandary

"A phenomenal  
achievement"  
- Just Adventure



GOT GAME  
ENTERTAINMENT



Alida is ten miles out at sea.  
It's been deserted for fifteen years.  
My husband Arin left for Alida a  
week ago and I haven't heard  
anything from him since.

Arin was suspicious of things before  
he left. I should not have let him go.  
We will secretly drop you off on the  
western side of Alida, where you'll  
have access to most of the island.  
Return my husband home to me.

- Julia

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## INTRODUCTION





Alida begins with a woman pleading with you to find her husband and return him home. Her name is Julia and her husband Arin left for the island of Alida two weeks previous and has not returned.

Alida is an interactive adventure game that you navigate through using your mouse. Depending where the cursor is on the screen, the cursor will change giving you different options. A full list of these cursors is in the Navigation section of this manual. There are many objects in Alida that can be manipulated. If it looks like it can be pushed, pulled, turned, etc., then try it! When you explore Alida many puzzles will confront you. Clues to these puzzles could be anywhere so think about where you have been and what you have seen and heard. Many puzzles cannot be solved immediately, so if you're not having any luck, leave it and go elsewhere - you will get the answers you need by exploring.

After playing Alida for awhile you may want to move quickly around areas you have already explored. Enable Rocket Mode by selecting it in the 'Transitions' menu. Be aware that Alida won't display Rockets if you are in an area you haven't explored. Rocket Mode is great for getting around areas quickly, but keep in mind that you may skip through areas that give vital clues.

If you are at a location that you want to return to, use 'Save Game' to save the current game (saves everything you have done) to your hard drive. Name your file so it describes the situation. You can then go back at any time by selecting 'Open Game'.

All the audio and visual elements of Alida are designed to enhance your game experience, but if you want to move around as fast as possible:

-  Turn on 'Rocket Mode'
-  Set transitions to 'None'
-  Turn off 'Water Motion'
-  Skip long animations (before they start) by holding down the Alt key. Release the Alt key after clicking the mouse.

Alida will run fastest if all 5 Alida CD-Roms are copied to your hard drive.\* Insert each CD-Rom, option-dragging the CD-Rom icon into the 'Alida Game' folder on your hard drive.

So, turn the sound up and the lights down, imagine yourself in Alida and enjoy!

#### **MINIMUM SYSTEM REQUIREMENTS**

Pentium 3, 700MHz  
Windows 98  
QuickTime 5 or 6  
128 Meg Ram  
285 Meg hard disk space  
640 x 480 screen resolution  
16 bit color ('thousands' colors)  
Sound Card

#### **RECOMMENDED SYSTEM REQUIREMENTS**

Pentium 4  
Windows 2000 or later  
QuickTime 6.5 (from Alida CD)  
128 Meg Ram  
285 Meg hard disk space  
640 x 480 screen resolution  
24 or 32 bit color ('millions' colors)  
Sound Card

## **INSTALLATION INSTRUCTIONS**

### **To install Alida on your Windows computer:**

1. Insert the 'Alida 2' compact disk into your CD-ROM drive.
2. Copy the folder named 'Alida Game' to your hard drive.

### **To play Alida:**

1. Open the 'Alida Game' folder that was copied to your hard drive.
2. Double click on the 'Alida' (Alida.exe) icon to launch the game.
3. Press the 'New Game' button.

The first screen that will appear is the 'Set Up Assistant' window. Please take some time to adjust your computer monitor and sound system as instructed for optimal game play. If you have a reasonable sound system available, use it! Connect the stereo sound output of your computer to your sound system. As you play, Alida may ask you to insert or swap compact disks. There will be pauses while the compact disk mounts.

### **To install QuickTime on your Windows computer:**

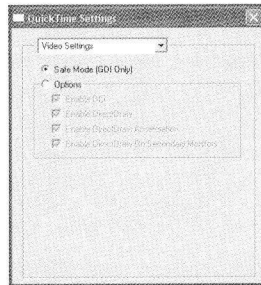
You must have QuickTime installed for Alida to work. When you start Alida for the first time, it will tell you if QuickTime is not installed on your system.

1. Insert the 'Alida 2' compact disk into your CD-ROM drive.
2. Double click on the file '!QUICKTI.EXE'
3. Follow the on screen instructions.

The file '!QUICKTI.EXE' will install QuickTime 6.5 on your Windows computer. If you prefer, you can download QuickTime directly from Apple's web site: <http://www.apple.com>

**For the best performance (before starting Alida):**

**Alida will perform better if the QuickTime video settings are set to 'Safe Mode (GDI Only)'.** To change these settings from the desktop: Press 'Start' from the taskbar, then select Control Panel, then open QuickTime, then select 'video settings' from the pull down menu, and finally select 'Safe Mode (GDI Only)'. See diagram below:



- Quit other applications.
- Set your computer monitor to display millions of colors.
- Set your computer monitor to display 800 x 600 or 640 x 480 resolution.

(These settings are preferable - to change these settings from the desktop: Press Start > Control Panel > Display > Settings, then change the 'Screen Resolution' to 800 x 600 or 640 x 480 and 'Color Quality' to Highest 24 or 32 bit)

#### **\*A FULL INSTALL OF ALIDA**

Requires copying all 5 Alida compact disks to your hard drive. You will need 3380 MB of hard disk space. (If you have not copied the 'Alida Game' folder from the Alida 2 compact disk to your hard drive, do so now).

1. Insert the 'Alida 1' compact disk, and copy the folder named 'Alida 1 V' into the 'Alida Game' folder on your hard drive.
2. Insert the 'Alida 2' compact disk, and copy the folder named 'Alida 2 V' into the 'Alida Game' folder on your hard drive.
3. Insert the 'Alida 3' compact disk, and copy the folder named 'Alida 3 V' into the 'Alida Game' folder on your hard drive.
4. Insert the 'Alida 4' compact disk, and copy the folder named 'Alida 4 V' into the 'Alida Game' folder on your hard drive.
5. Insert the 'Alida 5' compact disk, and copy the folder named 'Alida 5 V' into the 'Alida Game' folder on your hard drive.

When you have completed copying all 5 Alida compact disks as above, you should have 6 folders and Alida all in the 'Alida Game' folder (Alida 1 V, Alida 2 V, Alida 3 V, Alida 4 V, Alida 5 V, M and Alida). This can be done at any time - the next time Alida is started after this procedure, it will detect the files on your hard drive, and the compact disks will no longer be required.



## MENUS

**File**  
New Game  
Open Game  
Save Game  
Exit Ctrl+q

**Sounds**  
Off  
+  
++  
+++  
++++  
✓ +++++  
+++++  
+++++  
✓ Ambience  
✓ Music

**Transitions**  
None  
Fast  
✓ Normal  
Rocket Mode  
✓ Water Motion

**Set Up**  
Set Up Assistant  
About Alida

The Alida menus appear when the cursor is passed along the top of the screen. Checkmarks indicate 'on' or 'current' settings.

### File Menu

**New Game:** starts a new Alida game from the beginning.

**Open Game:** restores a previously saved game.

**Save Game:** saves your current game.

**Exit:** quits Alida.

### Sounds Menu:

**Off:** all audio can be turned off.

+ to ++++++: softest volume to loudest volume setting.

**Ambience:** the Alida environment sounds can be turned off/on.

**Music:** the Alida music score can be turned off/on.

### Transitions Menu:

**None/Fast/Normal:** movement speed between scenes-

**None:** has no transitions.

**Fast:** has quick transitions.

**Normal:** has the smoothest transitions.

**Rocket Mode:** enables quick movement between locations.

**Water Motion:** water animations can be turned off/on.

### Set Up Menu:

**Set Up Assistant:** use this assistant to adjust your monitor and sound system settings optimal for Alida.

**About Alida:** information about Alida's creators.

## NAVIGATION

### CURSORS USED IN ALIDA



POINTER - move forward/object manipulation



LEFT - look left



RIGHT - look right



UP - look up



DOWN - look down



BACK LEFT - look directly behind



BACK RIGHT - look directly behind



GRABBER - object manipulation/pick up. When an item has been picked up, the cursor will change briefly to show that you are carrying it



MAGNIFYING GLASS - step forward for a closer look. Many objects can be examined closer by clicking on them



MAGNIFYING GLASS - step back



ROCKET - jumps to a distant location. Areas that you've already explored can be traversed quickly when the rocket cursor appears

### REMOVE ALIDA

Drag the 'Alida Game' folder from your hard drive into the recycle bin and empty the recycle bin.

### TECHNICAL SUPPORT

If you are having problems, you may find a solution by first checking the TROUBLESHOOTING tips in this manual. If you don't find your answer there, try the SUPPORT page at [www.alidagame.com](http://www.alidagame.com).

If you don't find your answer there, please contact [support@alidagame.com](mailto:support@alidagame.com). To get the best solution to you as quickly as possible, please provide a clear description of your problem or question regarding Alida.

### ALIDA TROUBLESHOOTING

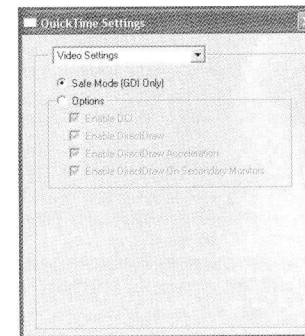
Alida should perform trouble free providing it is running on the recommended Windows system. If you are having problems, you may find a solution using the list below:

- 1) Alida tells you it needs a certain system or file:** Alida requires Windows 98 or later / QuickTime 5 or later. Use the 'IQUICKTI.EXE' installer to install QuickTime on your Windows computer or download QuickTime from Apple Computer's website: [www.apple.com](http://www.apple.com)
- 2) The images look grainy and / or coarse:** Set your monitor color to millions (24 or 32 bit). If you don't have this option then set to thousands (16 bit). Do this by opening Start > Control Panel > Display > Settings and then selecting millions of colors (Highest 24 or 32 bit)

**3) The images are small:** Set your monitor resolution to 640 x 480. If you don't have this option then set to 800 x 600. Do this by opening Start > Control Panel > Display > Settings and then selecting 640 x 480 resolution. Alternatively in Windows XP, you can check the 'Run in 640 x 480 screen resolution' box in the 'Compatibility' tab of Alida's Properties.

**4) No sound / partial sound:** Check the volume setting in the 'Sounds' menu of Alida to make sure that it is not set to 'Off'. Check that your speakers are correctly plugged in and turned on.

**5) Some animations are blurry or misaligned or erratic OR Some animations are lighter than background images:** Alida will perform best if the QuickTime video settings are set to 'Safe Mode (GDI Only)'. To change these settings from the desktop: Press 'Start' from the taskbar, then select Control Panel, then open QuickTime, then select 'video settings' from the pull down menu, and finally select 'Safe Mode (GDI Only)'. See diagram below:



You also have a choice between 2 animation codecs. You can tell Alida to use alternative animations by pressing Alt A (at any time.)

If you are running Alida on a Pentium 3, setting the 'Color Quality' to Highest 24 bit (millions of colors) will improve the performance of Alida's animations. (To change these settings from the desktop: press Start > Control Panel > Display > Settings, then change the 'Color Quality' to Highest 24 or 32 bit)

**6) Alida's transitions between images are unnoticeable on faster PCs:**

You can tell Alida to use any of 4 transition settings by pressing Alt T (at any time).

**7) You want to move around Alida faster:**

All the audio and visual elements of Alida are designed to enhance your game experience, but if you want to move around as fast as possible:

- Turn on 'Rocket Mode'
  - Set transitions to 'None'
  - Turn off 'Water Motion'
- Skip long animations by holding down the Alt key before the animation starts. (Release the Alt key after clicking the mouse.)  
Alida will run fastest if all 5 Alida compact disks are copied to your hard drive. (See \*A Full Install of Alida)

**8) Alida's performance is slow or erratic:**

Don't hold down the Alt key for prolonged periods of time. In the Keyboard control panel, adjust the Keyboard properties 'Repeat Rate' to slow.

For the best performance (before starting Alida):

- Quit other applications
- Turn off File Sharing

**9) Alida is freezing:**

If you are running Alida on a slow PC (Pentium 3) with Windows 98, turn off 'Water Motion'

**10) 'M' folder error:**

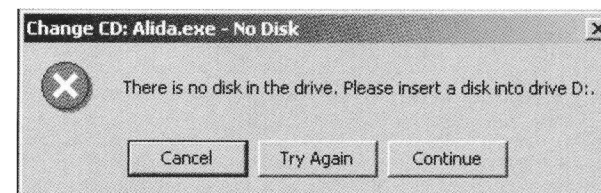
If you are getting this error message:

"The 'M' folder MUST be in the same location as the 'Alida' application. Place them BOTH in the same folder then restart 'Alida'..."  
Keep the 'Alida' application AND the folder labelled 'M' both together in the same folder on your hard drive otherwise Alida will not work.

You may have inadvertently moved them apart.

**11) No Disk alert:**

If you are getting this error alert:



This may occur when Alida ejects a Compact disk under Windows 2000. Insert the Compact disk that Alida requested, wait a few moments, then press 'Continue'.



## PRODUCT WARRANTY

### Limited Ninety-Day Warranty:

Got Game Entertainment, LLC ("Got Game") warrants to the original purchaser of this software product that the disc and manual ("the product") to be free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. If the product is found to be defective within ninety (90) days from the date of purchase, Got Game agrees to replace the product free of charge upon receipt of the product at its service center, postage paid, with proof of purchase. This warranty is limited to the product originally provided by Got Game. This warranty shall not be applicable and shall be void if, in the judgment of Got Game, the defect has arisen through abuse, mistreatment or neglect.

This limited warranty is in lieu of all other warranties, whether oral or written, express or implied, including any warranty of merchantability or fitness for a particular purpose, and no other representation of any nature shall be binding on or obligate Got Game.

### Returns Within Ninety-Day Warranty Period

Please return the product to the original point of purchase along with

- (1) a copy of the original sales receipt showing the date of purchase,
- (2) a brief description of the difficulty you are experiencing, and
- (3) your name, address and phone number or send the product along with the previously described items to:

Attn: Warranty  
Got Game Entertainment, LLC  
P.O. Box 1251  
Weston, CT 06883

- 13-

## EPILEPSY AND SEIZURES WARNING

### PLEASE READ THIS NOTICE BEFORE YOU OR YOUR CHILD USE ANY COMPUTER GAME

Certain people have a condition which may cause them to experience epileptic seizures or have momentary loss of consciousness when viewing certain kinds of flashing lights or patterns that are commonly present in our daily environment. Such people may experience seizures while watching some kinds of television pictures or playing certain computer games. Players who have not had any previous seizures may nonetheless have an undetected epileptic condition.

If you or anyone in your family has experienced symptoms linked to an epileptic condition (e.g., a seizure or loss of awareness), please consult your physician before using any computer games.

We recommend that parents observe their children while they play computer games. If you or your child experience any of the following symptoms: dizziness, altered vision, eye or muscle twitching, involuntary movements, loss of awareness, disorientation, or convulsions, discontinue use immediately and consult your physician.

### LEGAL

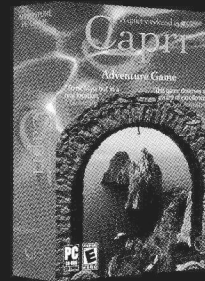
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COMING SOON

# RHEM 2

DECEMBER 2004



"By the time you finish it, you'll feel like you know every inch of the Mediterranean island's quaint main village, from the small shops and restaurants to the breathtaking views of the tree-covered cliffs and azure waters."

**-Washington Post**

"Think Myst but in a real location."

**-Quandary**

Who wouldn't want to spend six weeks in a Mediterranean paradise, even if it's virtual?"

**-Time**